SHINING TIME STATION

"WISH I MAY, WISH I MIGHT"

ВУ

SEAN KELLY

SECOND DRAFT SEPTEMBER 11, 1992 SCENE 1 (MAINSET)

(BECKY IS WANDERING AROUND AIMLESSLY. SHE KICKS HER FEET. SHE SWINGS HER ARMS. SHE LOOKS UP. SIGHS. SLUMPS DOWN ONTO A BENCH)

BECKY:

Stacy? I'm bored.

(STACY, AT THE INFORMATION BOOTH, IS LOOKING VERY BUSY, GOING THROUGH PAPERS... SHE HOLDS A LARGE RAILROAD WATCH, WHICH SHE CONTINUES TO CONSULT AS SHE TAKES NOTES)

STACY:

I'm sorry Becky. You're what?

BECKY:

I'm bored. There's nothing to do around here.

STACY:

I wish \underline{I} had nothing to do. Where are Dan and Kara?

BECKY:

Dan's at the dentist, or something. I don't know where Kara is.

(BECKY WANDERS OVER TO STACY, HOPEFULLY)

BECKY:

Want to play a game?

STACY:

Oh, Becky, I can't right now. Today's one of those days.

BECKY:

One of what days?

(STACY STOPS WHAT SHE'S DOING TO EXPLAIN)

STACY:

Well, twice a year, J.B. King -- you know Mr. King..

BECKY:

He's the grouch who runs the railroad.

STACY:

Well, I wouldn't call him a grouch. He's a very busy man, with a lot on his mind. He's responsible for the whole railroad... Anyway, twice a year he comes around to inspect all the clocks and watches at the station to make sure they're all on time. And today is... one of those days.

(STACY GETS BACK TO WORK)

BECKY:

Oh.

(PAUSE)

(TO HERSELF)

That's really boring...

(PAUSE)

(TO STACY)

I wish today was just over with...

STACY:

Believe me, Becky, so do I.

(SCHEMER ENTERS [PERHAPS WE FIRST HEAR HIM O.C.?])

SCHEMER:

Never fear, Schemer's here!

STACY:

(SOTO VOCE)

And speaking of things I wish were over...

SCHEMER:

Good morning, Ladies! Beautiful day, isn't it? Looks like a great day for making money, yes indeed...

STACY:

Schemer, what time is it?

(SCHEMER LOOKS AT HIS [BARE] WRIST)

SCHEMER:

Two hairs past a freckle.

(HE BREAKS UP LAUGHING)

STACY:

I'm not kidding, Schemer. Where's your watch?

SCHEMER:

Who cares?

(SCHEMER REACHES INTO HIS POCKET, PULLS OUT A COIN, FLIPS IT AND CATCHES IT)

You know what they say -"Time is money." And as
long as there's money it,
I've got the time...

(TO BECKY)

Get it? Time... money...

(STACY STOMPS OVER TO HIM ANGRY)

STACY:

Schemer, this isn't a joke! Mr. King is on his way over here for a watch inspection.

(SHE RAISES HER VOICE)

Now, where's your watch?

SCHEMER:

(CRINGING)

I dunno. At home. I must have left it at home. Boy, I wish everybody around here would loosen up a little...

(BILLY ENTERS FROM HIS OFFICE -- HAVING HEARD THE SHOUTING)

BILLY:

Stacy? Is there a problem?

STACY:

Just the usual one.

(BILLY AND STACY CONFRONT SCHEMER)

BILLY:

Schemer -- this is watch inspection day, as you well know. And if this whole Station gets a demerit because of you...

(SCHEMER BACKS AWAY, WITH SHAM BOWING AND SCRAPING)

SCHEMER:

Fear not, fellow employees of the Indian Valley Line. My watch will be precise to the second. To the nanosecond. Sheesh! Sometimes I wish I'd never installed my world famous arcade in this place...

(HE EXITS)

SCENE 2 (ARCADE)

(BECKY WANDERING TO THE JUKE BOX)

BECKY:

Brother! Grown-ups can be so crabby... I wish I could hear a song. I wish I had the money to play a song...

SCENE 3 (INT. DRESSING ROOM)

(GANG IS AT THEIR TABLES)

GRACE:

Oh, I wish we could play her a song...

TITO:

I wish she had some nickels. Then we <u>could</u> play her a song.

DIDI:

Sure is a big day for wishing around here, isn't it?

TEX:

Know what I wish? I wish there weren't so much wishing!

REX:

Tex, I wish you could hear how dopey you just sounded.

TEX:

I wish you'd mind your own beeswax.

(THEY GET READY TO FIGHT, STARE AT EACH OTHER IN THE MIRROR, THEN:)

(CUT TO:)

BETH:

I wish you were as handsome as me!

SCENE 4 (ARCADE)

(BECKY LEANS, BORED, AGAINST THE JUKEBOX. SHE BRIGHTENS UP WHEN MR. C. APPEARS ON TOP OF IT. MR. C. WEARS COVERALLS AND RUBBER BOOTS. OVER ONE SHOULDER HE CARRIES A COIL OF ROPE -- OVER THE OTHER HE CARRIES THREE BAGS)

BECKY:

Oh, hi, Mr. Conductor. I was just wishing you'd show up. Could you hear my wish?

MR. C:

Maybe. I've been feeling quite a lot of wishes, to tell you the truth -- I've just been cleaning out the town wishing well -- you'd be amazed at how many wishes were down there. Look.

(HE SETS DOWN THE BAGS. THE SMALLEST OF THEM GLOWS AND PULSES SLIGHTLY, AS IF IT CONTAINED A MOUSE)

BECKY:

Will they all come true?

MR. C:

Oh, dear, no. For instance, these won't. Uh-uh. Never.

BECKY:

Why not?

MR. C:

Well, they're what we call "Wretched" wishes. They're wishes sad people sometimes make about hurting other people.

BECKY:

And they don't come true?

MR. C:

Nope. You can't ever hurt people just by making wretched wishes.

BECKY:

What about the wishes in that bag -- the biggest one?

MR. C:

Those are "Perhaps" wishes. They're very common. They'll come true -- but only if the people who made them do something to make them come true.

BECKY:

And those? Oh, look, it's kind of wiggly and shiny!

MR. C:

That's because there's a Wishing Star in there. Those are the wishes that are sure to come true. Duck's wish wasn't in there, I'm afraid.

BECKY:

Duck? Oh -- you mean the funny little train engine on the Island of Sodor.

MR. C:

Of course. Duck.

BECKY:

Is Duck sad because his wish didn't come true?

MR. C:

Well... why don't I tell you what happened, and see what you think?

(DISSOLVE TO:)

SCENE 5

(TTE: "ALL AT SEA")

(DISSOLVE TO:)

SCENE 6 (ARCADE)

BECKY:

It's true, isn't it? It's more fun wishing about some things than -you know -- doing them, having them happen.

MR. C:

I think so.

BECKY:

Still -- I really wish something would happen around here today. Something exciting.

MR. C:

Now, Becky, be careful. Remember, almost everything that happens in the world starts out as a wish.

BECKY:

Can I see the Wishing Star? Just a peek?

MR. C:

Oh, I don't think that would be such a good idea -- you see, a wishing star is a shooting star. Very hard to control. There's no telling what would happen if...

SCHEMER:

(OC)

Hey, kid, whatcha doin'?

(MR. C. VANISHES IN A FLASH)

(ANGLE ON:)

(SCHEMER APPROACHING BECKY AT THE JUKE BOX. THE SMALLEST BAG -- THE ONE WITH THE SHOOTING STAR -- REMAINS ON TOP OF THE MACHINE)

BECKY:

Oh, hi, Schemer. Nothing. I wasn't doing anything.

SCHEMER:

You playing the juke box? Using the machines? No? Well listen, kiddo, this is an arcade, not a lending library, get my drift? Use it or lose it, that's my motto... What's this?

(SCHEMER SPOTS AND PICKS UP THE LITTLE FLASHING BAG)

BECKY:

It's not mine...

SCHEMER:

No? Well, finders keepers losers weepers, huh? What's in here? Could be a nickel. Could be two nickels!

(HE OPENS IT -- A SMALL DOT OF FLASHING LIGHT FLIES OUT AND HOVERS AROUND, FLICKERING)

BECKY:

No. Schemer, don't.

SCHEMER:

(SARCASTIC)

Oh, great. This is my lucky day. I found a bag with a firefly in it.

SCENE 6 (CONT'D)

BECKY:

Oh-oh.

STACY:

(OC)

Schemer. Have you set your watch yet?

(ANGLE ON:)

(STACY STRIDING TO THE ARCADE AREA. BECKY WATCHES THE STAR FLIT AROUND. STACY AND SCHEMER PAY NO ATTENTION TO IT)

SCHEMER:

(MOCKING HER)

Yes, I "set - my - watch!"

(STACY CONSULTS HER WATCH)

STACY:

Good. What time do you have?

SCHEMER:

I'll tell you what time I don't have, Miss Jones. I don't have time to worry about setting my watch. I've got a very busy arcade to run here.

STACY:

(MOLLIFYING)

If you don't set your watch, you won't have an Arcade to run here anymore!

(AS SCHEMER REPLIES, THE STAR SWOOPS DOWN ONTO HIS HEAD AND FOR A MOMENT LIGHTS HIS FACE)

SCHEMER:

Oh, I'm really scared! You know what I wish, Miss Jones? I wish that just for one day we could change places -- so you'd have some idea of how hard it is to... to...

(ABRUPTLY, THE TONE OF SCHEMER'S VOICE CHANGES TO THE PLEASANT, MODERATE MANNER OF STACY)

I'm sorry Stacy. Do you have a moment? This might be a good time to set our watches...

(STACY REPLIES -- IN A MANNER REMINISCENT OF, NAY, IDENTICAL TO, SCHEMER'S)

STACY:

Oh sure. Now it's time to set our watches. Well. It just so happens I have other things to do, kiddo. I'm a very busy woman. I've got a world-class arcade to run here.

(BECKY STARES, AWESTRUCK, AS STACY BEGINS USING HER SLEEVE TO POLISH STUFF IN THE ARCADE, WHILE SCHEMER WALKS AWAY TO THE TICKET BOOTH IN THE STATION)

SCHEMER:

All I ask is that you please be sure your watch is right before Mr. King. gets here...

(BECKY'S HEAD SWIVELS AS IF SHE WERE WATCHING A TENNIS MATCH)]

BECKY:

Stacy? Schemer? Stacy? Schemer?

(ANGLE ON:)

SCENE 7 (MAINSET)

(MIDGE SMOOT ENTERING, STARING AROUND, CALLING OUT)

MIDGE:

Yoo-hoo! Haloo-oo! Is anybody here?

(SCHEMER CROSSES TO HER)

SCHEMER:

(AS STACY)

Hello, Midge. Can I help you?

MIDGE:

Oh, hello, Schemer. I was looking for Stacy. I was hoping to pick up a new schedule.

SCHEMER:

(AS STACY)

Oh, of course. The new schedules just came in. They're right over here. Let me get one for you. You're looking very nice today, by the way. Are those shoes new?

MIDGE:

Well, thank you. yes, they are...

(SCHEMER BUSTLES TO FETCH HER A SCHEDULE)

SCHEMER:

(AS STACY)

Here you are. Planning a trip?

MIDGE:

Not exactly, but... Schemer, where's Stacy?

(STACY COMES UP ON MIDGE FROM BEHIND, THROWS AN ARM OVER HER SHOULDER)

STACY:

(AS SCHEMER)

My dear Miss Smoot! Long time no see. Say -- how are you fixed for nickels? you feeling lucky? I got a couple of games over in the arcade you really oughtta try. Come on . Live a little!

MIDGE:

(AGHAST)

Stacy?

STACY:

(AS SCHEMER)

That's my name, don't wear it out.

SCHEMER:

(AS STACY)

Stacy, Ms. Smoot just came in to pick up a schedule. I don't think she necessarily wants to visit your arcade right now.

STACY:

(AS SCHEMER)

Okay, Schemer, it's your station. But try to lighten up, know what I mean?

(STACY HEADS BACK TO THE ARCADE)

MIDGE:

(TO SCHEMER)

What's going on around here? My goodness!

SCHEMER:

(AS STACY)

Oh, that's just Stacy! What a character. I only hope she's remembered to set her watch.

(MIDGE BEGINS INCHING TOWARD THE EXIT)

MIDGE:

Yes... of course, Schemer. I mean Stacy... I mean Schemer...

(SHE PASSES BECKY AND LOUDLY WHISPERS TO HER)

MIDGE:

There's something very strange happening here, young lady... and I can't wait to tell everyone in town...

BECKY:

Oh, Ms. Smoot, don't do that. Please don't...

(MIDGE WAVES AND DASHES OFF)

MIDGE:

Well, ta-ta, all. I'm off. But I'll be back.

STACY:

(AS SCHEMER)

Hey, thanks for the warning!

(CU: BECKY'S CONFUSED FACE)

SCHEMER:

(AS STACY)

By for now, Midge!

BECKY:

(THINKS)

Billy! Billy can help!

(BECKY DASHES TOWARD BILLY'S OFFICE)

SCENE 8 (ARCADE)

(STACY [AS SCHEMER] IS STARING ANGRILY AT THE JUKEBOX)

STACY:

(AS SCHEMER)

Well, jukebox -- you glorified hunk of junk --- you gonna play my song, or you gonna give my my nickel back? What's it gonna be?

(SHE WHACKS IT ONCE OR TWICE)

SCENE 9 (INT. ELEVATOR)

(ON A D-O. IT BANGS, BENDS AND TWIRLS)

DIDI:

Fasten your seatbelts, everybody!

ALL:

WHOA-A-A-A!!!

TEX:

Talk about your ups and downs...

(CUT TO:)

REX:

Yeah, but we're goin' sideways!!!

(ALL SCREAM AS ELEVATOR FLIPS SEVERAL TIMES, AND EVENTUALLY TURNS UP-RIGHT AND BLASTS UP [LIKE A ROCKET] AND OUT OF FRAME)

(CUT TO:)

(REAL TIME AS ELEVATOR RISES [QUICKLY] INTO JUKEBOX SET)

DIDI:

Main floor! Everybody off!

(THE GANG SCRAMBLES OUT THE BACK OF ELEVATOR, AND ELEVATOR GOES DOWN [REAL TIME])

(CUT TO:)

(TITO IS KISSING THE VERY GROUND)

TITO:

Oh baby! Safe at last!

TEX:

Whew! Back on good ol' terra firma.

REX:

Yeah. The more firma, the less terror!!

TITO:

Cool it, pussycats. I take it back. That is no nickel, man.

(CRASH ZOOM TO XCU OF COIN)

... It's a penny!

(CUT TO:)

(GRACE, WHO PLAYS A DRAGNET [DUM-DE-DUM-DUM] TYPE STING ON HER BASS)

We are <u>not</u> -- repeat NOT -- playing for a penny, man.

(CUT TO:)

(SHOT OF STACY'S FIST SLAMMING DOWN ON TOP OF JUKEBOX)

(CUT TO:)

(WIDE SHOT OF JUKEBOX JARRING [CAMERA SHAKE])

GRACE:

Wow! What gives with Stacy?

TEX:

Penny, Schmenny, I say we play something before she wrecks the joint.

REX:

You said it, Tex! Ah one...

TITO:

Play for a penny!? You gotta be...

(CUT TO:)

(XCU OF JUKEBOX AS STACY'S FOOT BANGS AGAINST IT)

(CUT TO:)

(TITO BEING JARRED BY THE FORCE OF THE BLOW)

TITO:

You gotta be fast to catch up to me. Heh, heh. Ah one and ah two and ah one two three!

(PUPPET SONG TBD)

(STACY WITH HER HAIR FULL OF MOUSSE GIVING HERSELF THAT SCHEMER LOOK...SCHEMER PUTTING ON STACY'S RED HAT AND BLAZER...STACY IN SCHEMER'S MISMATCHED SUIT, POLISHING MACHINES IN THE ARCADE...SCHEMER LEANING ACROSS THE COUNTER WITH A SMILE, HANDING A PASSENGER A TICKET AND PATTING A CHILD ON THE HEAD)

SCENE 10 (MAINSET)

(MAYOR FLOPDINGER ENTERS. FROM A SHEAF OF LOOSE PAGES OR A NOTEBOOK HE CARRIES, HE IS PRACTICING A SPEECH HE IS ABOUT TO GIVE. OPERATING BY THE RADAR OF HABIT, HE CROSSES THE WAITING ROOM AND APPROACHES THE TICKET BOOTH, WHERE SCHEMER AWAITS HIM)

MAYOR:

... and so dear friends and chubby citizens of Corners, no, no -- citizens and friends of Chubby Corners -- as Mayor of my fair city, it gives me great pressure... gives me great pleasure... to come before you today... Good morning Stacy yes it is a lovely day a round trip ticket to Chubby Corners, if you please...

(SCHEMER HANDS HIM HIS TICKET. HE TAKES IT AND TURNS AWAY, STILL CONCENTRATING ON HIS SPEECH)

Thank you, same to you. To come before you today. In my heart is a half warmed fish... no, no, half-formed wish... that each of us...

(STACY [AS SCHEMER] STANDS IN THE MAYORS PATH. THEY NEARLY COLLIDE)

STACY:

(AS SCHEMER)

Hi, Mayor. What's new?

MAYOR:

Oh, hello, Stacy. As I was just saying to Stacy over there...

(MAYOR DOES A TRIPLE TAKE)

Didn't I just buy...

(PAUSE)

Miss Jones! WHAT has happened to your HAIR?

STACY:

(AS SCHEMER)

Oh, you like it, eh? Pretty slick, I admit. Listen, Your Honor, can I ask you a personal question? You got a couple of nickels you'd like to invest in the arcade experience of a lifetime?

(MAYOR LOOKS BACK AT SCHEMER, WHO SMILE AND WAVES SWEETLY TO HIM)

MAYOR:

Well, Stacy... Schemer... Stacy... if you'll just give me a moment to collect my thoughts...

STACY:

(AS SCHEMER)

I'll be over here waiting, Big Guy.

(GIVING THE MAYOR THE "THUMBS UP" STACY RETURNS TO THE ARCADE. THE MAYOR SHAKES HIS HEAD AND CLEANS HIS GLASSES. HE NOW SPIES BECKY STANDING OFF TO ONE SIDE, GESTURING TO HIM. HE CROSSES TO HER)

MAYOR:

Young lady, I'm a simple politician. I'd be most grateful if you could explain any of this to me.

BECKY:

Well, You honor, sir, it's like this. Have you ever... did you ever... wish for anything?

(ANGLE ON:)

(THE WISHING STAR ZIPPING INTO FRAME AND HOVERING OVER AND BEHIND THE MAYOR. AS HE ORATES, IT BRIEFLY LIGHTS HIS FACE. IMMEDIATELY, HE LEAVES THE GROUND, AND BEGINS TO FLOAT IN THE AIR LIKE A HOT AIR BALLOON)

MAYOR:

Wished, my child? Ah! Yes! Like all great leaders and statesmen, it has always been my wish to rise above petty concerns, to ascend on wings of principle to higher realms, higher matters... to soar, so to speak, to fly... Good grief. This is most... extraordinary!

BECKY:

(STARING UP)

Mayor? Your Honor!

(HE HANDS HER DOWN HIS TRAIN TICKET)

MAYOR:

It seems I won't requiring this train ticket anymore, little lady. I shall <u>fly</u> to Chubby Corner! Good day to you!

(THE MAYOR TIPS HIS HAT AND FLOATS UP AND AWAY, DOING A SORT OF BREAST STROKE IN THE AIR. STACY [AS SCHEMER] AND SCHEMER [AS STACY] RUSH TO WHERE BECKY STANDS AND GAZE UP AT HIM.

SCHEMER:

(AS STACY)

Mayor Flopdinger? Please be careful. Maybe you'd better come down. I think you might be a little old for this, sir.

STACY:

(AS SCHEMER)

Mayor? Oh... genius time... Rides. You give people rides. Ten cents for a tour of the station. We split fifty fifty. That's fair. Whattaya say? Okay, sixty-forty.

(THE MAYOR SWOOPS DOWN LOW TO EXIT, AS BILLY ENTERS. BILLY HAS TO DUCK. AMAZED, BILLY SPINS AROUND TO FOLLOW THE DISAPPEARING MAYOR, THEN TURNS BACK TO BECKY, STACY AND SCHEMER)

BILLY:

What was <u>that</u>? I could have sworn I saw Mayor Flopdinger...

STACY:

(AS SCHEMER)

That was possibly the greatest arcade exhibit the world has ever seen. Gone. Gone with the wind...

(J.B. KING BUSTLES IN)

KING:

Morning all. Alright, let's see those clocks and watches.

SCHEMER:

(AS STACY)

Mr. King. It's you!

KING:

Well, of course it's me. It's semi-annual watch and clock inspection day, and here I am to... well, inspect the clocks and watches.

BILLY:

But, Mr. King, you're early.

KING:

I am? Well, what if I am? Let's see those time-pieces, staff.

STACY:

(AS SCHEMER)

Mr. J.B. King, esquire, exalted head? Boss? Beloved employer, sir --don't you think that being early on an occasion which is about being exactly on time is a little -- how can I put his? Goofy? Dippy? Off the wall, sir? No offense.

KING:

Miss Jones, what's gotten into you? Why are you out of uniform?

(TO SCHEMER)

Why are you <u>in</u> uniform? I've a mind to fire the lot of you, on the spot!

BILLY:

Uh... J.B.? She -- he -- whatever -- does have a point. We weren't expecting you for another...

(HE LOOKS AT SCHEMER, WHO CONSULTS HIS WATCH)

SCHEMER:

(AS STACY)

Six minutes and twenty one seconds.

KING:

Well... I'll be back. In exactly six minutes and twenty one seconds.

SCHEMER:

(AS STACY)

And eighteen seconds now, sir.

KING:

And by all the ties on the railroad, every watch and clock in this station better be working like... like clockwork!

(KING STORMS OUT)

(ANGLE ON:)

(MR. C. APPEARS IN THE DOORWAY OF BILLY'S WORKSHOP. BECKY SPOTS HIM, RELIEVED. SHE GRABS BILLY BY THE HAND)

BECKY:

Billy? I have to talk to you.

(SHE LEADS HIM AWAY)

(DISSOLVE [FROM THE STATION CLOCK TO A RAILROAD WATCH ON BILLY'S DESK?] TO:)

SCENE 11 (WORKSHOP)

(MR. C. STANDS ON BILLY'S DESK -- BECKY AND BILLY BEND OVER HIM, CONSPIRATORS)

BILLY:

thing we can do -- the only thing to do -- is wait till we see the Wishing Star, and then quickly wish everything was back the way it was.

MR. C:

Exactly. But there's one other thing -- until then, we all have to be very careful about wishing for things, because they might come true.

BECKY:

I never know wishing could be so dangerous. I'll never wish again!

BILLY:

Oh, I'd think twice about that, Becky. This is a downright unusual situation. Mostly, wishing is good -- it's even important. Everything useful of beautiful that human beings ever achieved began with a wish -- don't you agree Mr. Conductor?

MR. C:

I do, Billy. And I couldn't have put it better myself. Here, Becky -- look...

(DISSOLVE TO:)

SCENE 12

(MAGIC BUBBLE MUSIC VIDEO [TK])

(DISSOLVE TO:)

SCENE 13 (WORKSHOP)

MR. C:

And now, if you'll excuse me, I'd better go on a "star search."

(MR. C. VANISHES JUST AS MIDGE SMOOT BURSTS INTO BILLY'S OFFICE)

MIDGE:

Mr. Two Feathers, have you heard the latest? Well, far be it from me to carry tales, but his honor the mayor -- Mayor Flopdinger? Well, he was last seen floating over East Shemp. I mean, floating in the air! I can't imagine what's gotten into the man.

BILLY:

Now, Ms. Smoot, I'm sure everything will...

MIDGE:

And that's not all. I should say not. Stacy and Schemer seem to have lost their minds. Or misplaced them. or exchanged them. It's most peculiar! I'll just take another little look around. You wait right there. I'll be back...

(MIDGE SCUTTLES BACK OUT INTO THE STATION. BEHIND BILLY, THE SHOOTING STAR APPEARS AND HOVERS, LIGHTING UP HIS FACE)

BILLY:

(TO BECKY)

Midge has a good heart, Becky, but sometimes I wish she'd zipper her lip... Oh-oh!

BECKY:

Oh-oh!

(THEY BOTH REALIZE WHAT MAY HAVE HAPPENED, AND RUSH FOR THE WAITING ROOM)

SCENE 14 (MAINSET)

(MIDGE DOES, INDEED, HAVE WHAT APPEARS TO BE A ZIPPER OVER HER MOUTH. CURIOUSLY, SHE DOESN'T SEEM TO HAVE NOTICED, FOR SHE'S MUMBLING ON AS IF SHE COULD BE UNDERSTOOD -- POINTING UP TO SOMETHING, "TALKING" TO STACY AS BECKY AND BILLY ENTER)

MIDGE:

Mmmm. Mmmmmm. Mm-mm. MMMM! (etc.)

STACY:

(AS SCHEMER)

Billy. Becky. Get a load of the new, improved Midge Smoot.

(FROM ABOVE, WHERE MIDGE IS POINTING, COMES THE VOICE OF THE MAYOR. ALL STARE HEAVENWARD)

MAYOR:

(OC)

And in collusion, my fellow citizens, ask not what I can do for you, ask rather what you can do for me!

(THE MAYOR WAVES DOWN. MIDGE WAVES BACK UP, ATTEMPTING TO COMMUNICATE)

MIDGE:

MMMM! MMMMM! MM?

(SCHEMER AS STACY, CLEARLY OVERWROUGHT, CHECKING HIS WATCH, JOINS THEM)

SCHEMER:

(AS STACY)

Only one minute and forty seven seconds 'till Mr. King comes back. That's what my watch says. What does your watch say?

BILLY:

(TO HIMSELF)

This is one of those days when I wish I stayed in bed.

(THE STAR SHOOTS OUT FROM BEHIND BILLY, LIGHTING HIS FACE. IMMEDIATELY, HE IS IN BED. IN THE MIDDLE OF THE STATION, SNORING PEACEFULLY. MIDGE NEARLY FAINTS WITH EXCITEMENT, AND DASHES OUT OF THE STATION.

SCHEMER:

(AS STACY)

Billy? That's not funny. Billy. Wake up!

(ANGLE ON:)

(MR. C., ON THE COUNTER, IN FISHING GEAR. JUMPING -- HOLDING OUT A FISHING NET WITH THE BAG ATTACHED. TRYING TO CATCH THE STAR, AND NEARLY FALLING OFF THE COUNTER, THE STAR TWINKLES OUT OF HIS REACH)

(ANGLE ON:)

(BECKY, SEEING THIS, RUNNING IN THEIR DIRECTION. SHE STOPS. GESTURES "SHHH!"TO MR. C. TIPTOES TO THE STAR)

BECKY:

(VERY QUICKLY)

I-wish-everything-wasback-exactly-the-way-itwas!

(THE STAR DROPS INTO THE BAG. MR. C. GIVES BECKY THE HIGH SIGN AND VANISHES. WE HEAR A CRASH-THUMP IN B.G.)

(ANGLE ON:)

(THE MAYOR SPRAWLED ON THE BED. BILLY SITTING UP. A BEAT. THE BED DISAPPEARS. BILLY AND THE MAYOR ARE STANDING SIDE BY SIDE. SCHEMER AND STACY ARE WEARING THEIR PROPER CLOTHES [AND HAIR] -- BUT SCHEMER STILL HAS STACY'S RED HAT ON. STACY, BILLY AND SCHEMER ARE ALL STARING AT THEIR WATCHES)

STACY:

... and it is now exactly three o'clock!

(THEY ALL SET THEIR WATCHES)

(CUT TO:

(THE STATION CLOCK, READING EXACTLY 3)

KING:

(OC)

Good afternoon! It's inspection time!

STACY/BILLY/SCHEMER:

Good afternoon, Mr. King.

(THEY ALL EXTEND THEIR WATCHES, AS KING WALKS IN FRONT OF THEM, CHECKING HIS OWN... LIKE VISITING ROYALTY INSPECTING THE GUARD)

KING:

Fine... good...
excellent. Well.
Everything seems to be in
order. But then, it
always is here at Shining
Time. The pride of the
line, that's what I call
this station.

(EVERYONE BEAMS WITH HAPPINESS)

STACY/BILLY/SCHEMER:

Yes, sir. Thank you, sir. Same to you, sir.

KING:

Well, I'll be on my way. Nice to see you again, Mr. Mayor. I like a politician with his feet on the ground!

MAYOR:

They call me Mister Down to Earth.

(JUST BEFORE EXITING, KING TURNS)

KING:

There's just one thing. Schemer?

SCHEMER:

Mr. King?

KING:

That hat looks much better on Miss Jones.

(KING EXITS. SCHEMER REACHES UP, REMOVES THE HAT, HANDS IT TO STACY. EQUALLY PUZZLED, SHE PUT IT ON HER HEAD)

(ANGLE ON:)

(IN B.G., THEY ALL GET BACK TO WORK -- BILLY TO HIS WORKSHOP, SCHEMER TO THE ARCADE, STACY TO HER TICKET BOOTH. IN F.G., MR. C. PREPARING TO OPEN THE LITTLE BAG WITH THE STAR IN IT)

MR. C:

You've had a busy day, haven't you, little star? Well, now -- off you go -- back up into the sky where you belong...

(THE STAR ZOOMS UP, TWINKLES, AND FLIES AWAY OUT OF FRAME. MR. C. WATCHES IT GO -- WAVES TO IT -- AND VANISHES HIMSELF)

(CUT TO)

(MIDGE SMOOT ENTERING. BECKY STANDS STARING UP, WE ASSUME, AFTER THE DISAPPEARING STAR)

MIDGE:

My stars, child. I can't imagine for the life of me why you children hand around this station all the time. Nothing ever happens around here...

BECKY:

Well, Ms. Smoot, sometimes a nice quiet day is everything I could wish for.

(MIDGE SHAKES HER HEAD. KIDS TODAY)

(FADE TO BLACK)